



LEGO Education Competition 2019

-Terms and Conditions-

LEGO Education Competition 2019

I. Competition Duration

The competition will run from **1 October** until **20 November 2019** ending at **23:59 Central European Time (CET)**.

II. Eligibility

The competition is open to all primary and secondary school teachers working in schools which are located in the countries of the European Union¹. **Participation in the competition is subject to these rules and STEM Alliance decisions**, which are final and binding in all respects and not subject to appeal.

III. To Enter

During the submission period of the competition indicated in section I, participants can submit their entries which:

- build on [LEGO Education resources](#);
- develop **21st Century skills**;
- make STEM learning **as exciting and engaging as possible**;
- allow **creativity and exploration**;
- motivate pupils to **plan, predict, test, problem-solve, analyse**, and **explore**, all while **developing career-readiness skills**;
- spark **creativity**, develop **critical thinking skills**, and ignite **career possibilities**;
- emphasise the **importance of STEM education and careers**

Please note that entries need to be **in English**.

Participants can choose to submit in one or both of the following categories:

- 1. LEGO Education in Primary School**
- 2. LEGO Education in Secondary School**

¹ Austria, Belgium, Bulgaria, Croatia, Republic of Cyprus, Czech Republic, Denmark, Estonia, Finland, France, Germany, Greece, Hungary, Ireland, Italy, Latvia, Lithuania, Luxembourg, Malta, Netherlands, Poland, Portugal, Romania, Slovakia, Slovenia, Spain, Sweden and the United Kingdom.

To submit your entry, please follow these steps:

Step 1: Organise activity in the period of 1 October until 20 November 2019. The main idea is to motivate and excite primary and secondary school students for the subjects of science, technology, engineering and maths (STEM) in a playful way using LEGO Education resources. The aim of these activities should be to build 21st Century skills, make STEM learning as exciting and engaging as possible, allow creativity and exploration as well as to motivate pupils to plan, predict, test, problem-solve, analyse, and explore, all while developing career-readiness skills.

We recommend you to:

- carry out the activities along with other STEM teachers in your school over the duration of the competition;
- check out the various resources that LEGO already provides on its website: <https://education.lego.com/en-us/lessons>. Once on the site, you can change the language depending on which country you are teaching in;
- add the [STEM Alliance logo](#) to your activity/resource material and to your website (if any).

Step 2: After your activity took place, submit your entry through the following link: <https://forms.gle/jQAPVYW2g2npaBoJ9>.

You will be asked to share information explaining among others:

- how you prepared the activity,
- how it was integrated in your classroom activity,
- the programme and material of the activity (poster, leaflet, lesson plan etc.),
- in which way students and other stakeholders were involved,
- if relevant, how many schools, teachers, students, companies, company's representatives and other possible stakeholders were involved.

The email address you provide in the submission form must be valid. If we have any questions about your submission, we will contact you via the email address you specified in the form.

All data must be submitted by **20 November at 23:59 CET** in order to be eligible for the competition. **Please make sure that all links with relevant material are available for view and download until the end of the evaluation phase** (see more details in Annex 1: Copyrights and Legal Issues).

Step 3: Spread the word about your activity in social media by tagging STEM Alliance and LEGO Education on Facebook and Twitter



[@StemAllianceEU/](https://www.facebook.com/StemAllianceEU/)



[@LEGOeducationOfficial](https://www.facebook.com/LEGOeducationOfficial/)



[@stemalliance_eu](https://twitter.com/stemalliance_eu)



[@LEGO_Education](https://twitter.com/LEGO_Education)

IV. Entry Restrictions

There is a limit of ten submissions for the competition by the same participant. The same person can participate in both categories but only win in one of them.

DO NOT submit the same activity more than once.

A given email account may only be used by one person to participate in the competition.

Any dispute as to identity any of the prize winners will be resolved by STEM Alliance in its sole discretion.

V. Content Restrictions

Submitted content must comply with the following criteria:

- a) Content must be original and neither copied, as a whole or partly, nor rephrased from any other source;
- b) Content must be truthful;
- c) Content must not violate the rights of any third party;
- d) Content must not be inappropriate or unfit for publication (e.g. include nudity, obscenity or hate speech).

VI. Licence of the Content

A person who submits an entry in this competition accepts that the submitted content follows a Creative Commons License of Attribution-ShareAlike 4.0 International (CC BY-SA 4.0).

Details of this license can be found here: <https://creativecommons.org/licenses/by-sa/4.0/>

Please be aware that in order to use any copyrighted material – images, music, video – you need to be in possession of the permission of the author in written form. EUN reserves the right to request clarification on the copyrights of the materials submitted to the competition. Please read the full details carefully in Annex 1: Copyrights and Legal Issues.

VII. Authorisation of Individuals on Graphic Material

If your submission shows faces, you must be in possession of the **signed authorisation of all persons appearing in the videos and/or pictures** of your submission. For underage students you must, in addition, get their legal guardians' agreement before using their images. If you do not have these authorisations, please modify the entry by adding blur to the faces or removing the pictures of people for whom you do not have authorisation. If the submission is short-listed to be published on the webpage of the competition (<http://www.stemalliance.eu/Lego-education-competition>), please be aware that EUN will request a confirmation that you have the signed authorisation for all persons appearing on your video/image submitted to the competition.

VIII. Selection of Winners

At the end of the submission period, as indicated in section I, a jury consisting of European Schoolnet evaluators will select **one winner for each of the two categories** based on the following criteria:

1. **Relevance to STEM topic** and **accuracy** of the knowledge presented.
2. **Pedagogical Value:** Clear goals and objectives, motivation, presentation of resources, specific learning tasks, adaptability to individual needs will be taken into account during the evaluation process. Impact of the actions undertaken by teachers and students. Judges will be looking for evidence of successful knowledge transfer.
3. **Relevance of the actions** designed and implemented within the project. Contributions should demonstrate a clear link to the competition's requirements. Moreover, the jury will also consider if the actions undertaken are compatible with students' age group.
4. **Originality** of entries, pertinence, novelty, creativity and didactical approach, will all be taken into account during the evaluation process. All works should be creative, interesting, attractive and in any other way original.
5. **Clarity** of ideas and conclusions, explaining in a clear way, demonstrating a good understanding of the theme and conveying convincing implementation methods, solutions and messages.
6. **Effective communication** of the activity and its results.

7. **Presentation** of entries, style, layout, design and good use of technology will be considered.
8. **Involvement of stakeholders:** This evaluation criterion will be focused on the involvement of relevant stakeholders (e.g. schools, teachers, pupils, companies, companies' representatives and other possible stakeholders) which bring a benefit to the STEM activities featured in the competition entry.

IX. Notification of Winners

Potential winners will be contacted by STEM Alliance via the email address provided in the submission form.

In order to remain eligible to win the prize, a winner must respond to the winner notification contact (i.e. via email) and commence the prize claim procedure within 72 hours of transmission of contact. If a potential winner cannot be reached for any reason (including failure to receive or respond to contact) or if a potential winner is determined to be ineligible or otherwise in violation of these Terms and Conditions, he/she shall be disqualified and forfeit the prize. In case of prize forfeiture, alternate winners will be selected.

X. Prize

There will be one prize for each of the categories:

1. For the winner of the **primary school** category:
A class set of LEGO® Education WeDo 2.0 (LEGO® Education WeDo 2.0 brings intuitive lessons, classroom-friendly software, and hands-on STEAM learning to primary students all over the world. Introducing students to science, computational thinking, and engineering principles, LEGO® Education WeDo 2.0 boosts student engagement and confidence).
2. For the winner of the **secondary school** category:
A class set of LEGO® MINDSTORMS® Education EV3 (LEGO® MINDSTORMS® Education EV3 is a hands-on, cross-curricular robotics STEM solution that engages secondary students by providing the resources to design, build and program their creations while helping them develop essential 21st Century skills such as creativity, critical thinking, collaboration, and communication).

Prizes will be limited to only one person per winning submission, i.e. the one that submitted the content in his/her account. No prize substitution is allowed.

Releases: By accepting the prize, the winner allows STEM Alliance and LEGO Education to use his/her name and winning submission as well as school title and location to be disseminated as the results of the competition. In case of any problems during the running of the competition, STEM Alliance keeps the right to modify any of the previous conditions.

Certificates: All participants who will finalize their submissions and do it on time before the deadline of **20 November 23:59 CET** will get a **certificate of participation**, on which the name of the registered participant, the school and country will be specified. One single certificate of participation per person will be issued, regardless of the number of submitted entries and whether he/she participated in one or both categories. The certificates will be sent to the email address specified in the submission form.

The winners will receive a **winner's certificate** on which the name, school and country will be specified.

Annex 1: Copyrights and Legal Issues

All participants must comply with European and national laws including but not limited to copyright laws, legislation prohibiting the publication of any defamatory, discriminatory or other illegal content or any other similar laws.

The “STEM Alliance - LEGO Education Competition 2019” (“the Competition”) is organized by EUN Partnership AISBL (“Organizer”). By registering and uploading content, contestants declare that the content submitted is their original work and creation. The Organizer does not assume any responsibility for disputes between persons claiming copyrights of content. By registering and uploading content, each contestant declares that the content does not infringe any third-party rights and that they have obtained all necessary rights and licenses from third parties for the use of any materials. Contestants may not use any music that is not in the public domain or for which they have not acquired the necessary rights and licenses. The contestants will be fully responsible to the Organizer for any breach of the conditions contained in this disclaimer and, in particular, will hold the Organizer harmless from any actions brought by third parties.

The Organizer reserves the right to exclude proposals submitted for the Competition if it comes to their knowledge that there are copyright infringements or the content contains defamatory, discriminatory or other illegal material or does not comply with national legislation.

By registering and uploading content, the contestants agree that the Organizer shall have the right to make the content freely available for educational purposes on the web, CD-ROM or in any other media format for a period of three years starting from the date of the close of entries for the Competition.

By registering and uploading content the contestants declare that all identifiable individuals in their entry consented to the use of their image/performance, the submission of the content in this competition, and the use of the content by the Organizer for educational and promotional purposes in all media formats, including the web, for a period of three years from the date of the close of entries for the Competition. Contestants declare that the individuals who have provided content for their submission will sign all necessary documents granting the Organizer, if required by it, the rights free of charge to use the content as indicated above.

For promotional purposes, the winners at national level will have to make available a presentation for the Organizer of their entry in a publicly available format, e.g. a trailer, teaser, screenshot etc. By submitting their content, contestants declare their agreement that the Organizer may freely use this presentation in all media formats in its promotional activities of the award. The Organizer shall have complete discretion as to how they want to claim and exercise these rights.

Privacy Policy

The following statement explains our policy regarding the personal information we collect about you for the purposes of the Competition:

- Overview
- Information collection
- Use of collected information
- Length of data storage
- Site security
- Changes within this privacy policy

Overview

The Competition Platform is dedicated to respecting the privacy of its users. Our intention is to provide a secure and safe environment for all users. The following statement outlines the policies by which the Platform collects, manages, and uses the data provided to us by users, and how users of the portal may exercise their rights. Use of the Platform indicates you have read these policies and agree to abide by them.

The Platform is controlled by EUN Partnership AISBL, the legal name for European Schoolnet, which acts as the Data Controller for any personal data collected via the Platform. Contact information for EUN Partnership AISBL can be found below.

Information collection

To serve its users in the best way possible, the Platform requires users to submit the following information as a part of the application for the Competition:

Applicant's data (Adults): name, surname, email address, country and school or organization (if applicable).

In addition, information such as user IP address, internet service provider (ISP), web browser, operating system, approximate times of use, referring site, email address and any similar data exchanged between a user's computer and the servers of the Platform will be collected. These will not be linked to specific user accounts except as indicated below.

Finally, aggregate statistics will be collected regularly, including but not limited to the number of users and page statistics during a specific period.

Use of collected information

Personal information provided by the user or collected during usage of the Platform will only be used to:

- Implement the Competition including judging the entries, publishing the names of the winners in the media and awarding the prizes.
- Enable and improve the user experience within this project.
- Send print materials and other items by post on request by members using address details provided by them.

Access to this information is strictly limited to EUN Partnership AISBL, as well as individual experts and judges working for the Organiser. The transfer of specific data to other third parties can be permitted under the specific authorisation of EUN Partnership AISBL acting as the Data

Controller; such authorisation will only be granted by the Data Controller to third parties with a legitimate interest in the Competition, including the European Commission. Personal data will only be transferred in accordance with applicable regulations. EUN Partnership AISBL will not divulge your personal data for direct marketing purposes to third parties.

EUN Partnership AISBL will have access to provided account information and can modify and/or delete information as needed to maintain the integrity of the user database or to ensure the proper operation of the Platform.

Length of data storage

Personal data provided by the users of the site or collected during their usage of the site will not be stored by EUN Partnership AISBL in a form allowing the identification of the users for longer than three years after the date of the close of entries for Competition. In addition, registered users may contact the EUN Partnership AISBL as indicated below to terminate their accounts, which will result in the deletion of the personal data that they have provided during registration.

Site security

The Platform has implemented and continues to maintain appropriate technical and management measures to keep your personal information secure and safe from loss, damage, corruption, or deletion.

Changes within this privacy policy

Any and all changes to this privacy policy will be posted here and will take effect upon their publication. If you have any questions or concerns about this privacy policy, at any time, please contact: privacy@eun.org.

Contacting EUN Partnership AISBL

EUN Partnership AISBL is based in Brussels (Belgium). For any questions related to the Platform, including your rights to access, correct and delete your personal information under applicable data protection law, you can contact us:

By e-mail: privacy@eun.org

By mail: EUN Partnership AISBL
Rue de Trèves 61
B-1040 Brussels

By phone: +32 2 790 75 75

PLEASE READ CAREFULLY

Please note that we use a third-party processor (Google Drive) to process the submissions to the competition and any personal data relating to it (name, surname, email, phone, address, organisation, school name, country). Such processing will be carried out in accordance with Google Drive's terms and conditions (see <https://www.google.com/drive/terms-of-service/>).

Any personal data covered by this form will be processed in accordance with the new EU Regulation on Data Protection (GDPR) which came into force on the 25th May 2018.

IMPORTANT NOTE

By completing the submission and reporting forms and sending in your personal data (name, surname, email, phone, address, organisation, school name, country) you are consenting to the processing of your personal data as detailed above.

Contacts

Please note that you have the right to contact us at any time and ask us to correct any personal data we hold on you or ask for it to be deleted. If you have any questions regarding this competition, please contact Björn Bachmann (bjorn.bachmann@eun.org).

If you feel that we have not dealt correctly with any personal data we are holding on you (see section above) or wish to make an official complaint, please contact the Belgian Data Protection Authorities:

Belgian Data Protection Authority

Rue de la Presse 35
1000 Bruxelles

+32 (0)2 274 48 00

+32 (0)2 274 48 35

contact@apd-gba.be