



Creating Custom Experiences in Minecraft Education

Creating meaningful and culturally relevant learning experiences in Minecraft: Education Edition allows learning to be localized, bringing familiarity to learners while allowing them to develop beyond the boundaries of their real world. It also allows culture and heritage to be shared with other learners around the globe, building mutual respect and understanding. Learn more about how to create custom learning experiences for your students today!



Custom Content is created to teach a specific, local topic, such as history or culture. Minecraft worlds have been created in Canada, Northern Ireland, and New Zealand to help teach and preserve local history and culture.



Curriculum developers will partner with a game studio to create a custom, immersive Minecraft world. The curriculum writers will develop the student learning objectives and activities, while the world builder will ensure the activities are fun, whimsical, and engaging.



Example: A local school board in Canada wanted to provide students an opportunity to learn about Indigenous Peoples, their cultures, and the histories of the region. By partnering with Microsoft Canada and a game design studio, they created Manito Ahbee Aki, where students learn about Indigenous people in an immersive Minecraft world.

Reach out to your team at Microsoft for more information on how to get started creating custom content for your learners!

